

Rituparno Das

Game Programmer

Rituparno Das

Shyampur Howrah, West Bengal
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 [/in/rituparnodas](https://www.linkedin.com/in/rituparnodas)

Skills

C++, Unreal Engine, Blueprints, Multiplayer (Unreal), UMG (UI/UX), Gameplay, AI/Behaviour Tree, Animation Blueprint, Unreal Plugins, VR, Physics, 3D Math, Linear Algebra, Mobile Games, Unity C#

Experience

Global Grand Gaming Pvt. Ltd. / Game Developer

June 2024 - PRESENT, Bengaluru

C++, Unreal Engine 5, Hack n Slash AA Indie Story Based Gameplay System, Inventory System, Combat System, AI/Behaviour Tree, Player Movement, UMG Game UI, Open World

Vanguard.Game : Drive Link:- [ [VanguardVideos](https://www.youtube.com/channel/UCVanguardVideos)]

[<https://www.grandgaming.com/vanguard>]

Arrise Solutions (India) Pvt. Ltd. / Game Developer

June 2023 - February 2024, Kolkata

Debugging In Game Architecture, Create New Gameplay System As Per Design, Unity C#

Biswagames Private Limited / Junior Game Programmer

May 2021 - June 2023, Kolkata

Create And Develop New Gameplay System Using Unreal Engine C++ & Unity C# in VR,

Fix Bugs in Existing Code, Support Other Developers In Team, R&D On New Game Ideas Based On Game Design, Prototyping, Convert C# Code To C++

[Shipped Title]:

1. Rotate 3D : - A VR Rhythm Game(Oculus Store)

[<https://www.meta.com/en-gb/experiences/pcvr/rotate-3d/3505572796210615/>]

2. The Verse : VR Open World Adventure Game

[<https://www.meta.com/en-gb/experiences/pcvr/the-verse/4951395134941400/>]

Education

Gamedev.tv / Unreal Engine C++ Game Development

September 2019 - 2020, Online/UK

Game Development In Unreal Engine C++.

University of Calcutta / Bachelor of Science (B. Sc.)

August 2015 - July 2021, Kolkata

Physics, Computer Science, Mathematics

Shyampur High School / West Bengal Council of Higher Secondary Education (WBCHSE)

May 2013 - May 2015, Shyampur

Physics, Mathematics, Chemistry, Bengali, English

Shyampur High School / West Bengal Board Of Secondary Education (WBBSE)

May 2011 - May 2013, Shyampur

Bengali, English, Life Science, Physical Science, History, Geography, and Mathematics

Own Shipped Title

Mini Rocket -[Google PlayStore] [7 Sep 2020]

Physics Based Rocket Movement An Arcade Game. Made Using Unreal Engine 4.

Looper: Endless Run -[Google PlayStore] [5 Mar 2021]

Endless Run, Collect Gems, Dodge Obstacles, Drive Boat, Buy Character From Store.

Games : [\[https://www.rituparno.com/published\]](https://www.rituparno.com/published)

Own Projects

Battle Royale –A BattleRoyale Game Using Steam OnlineSubsystem [July 2020 - August 2020]

Battle Tank –An Open World Tank Fight With Simple AI [Dec 2019 - March 2020]

Cooperative Shooter –A Tactical Multiplayer 3rd Person Shooter Game [May 2020 - July 2020]

Toon Tanks –An Arcade Type Tank Fight Game [July 2020]

Simple Shooter –3rd Person Gun Fight With AI [June 2020 - July 2020]

Vehicle Series –Physics Vehicle In UE4 [April 2021 - May 2021]

RPG AI - RPG AI Projects [Jan 2022 - February 2022]

Shooter AI- AI With Guns [Aug 2021 - February 2022]

GitHub : [\[https://github.com/rituparnodas\]](https://github.com/rituparnodas)

YouTube : [\[https://www.youtube.com/@rituparno21\]](https://www.youtube.com/@rituparno21)